

Package ‘DataNet’

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Type Package

Title Tools for Working with Correlation Networks

Version 1.0.1

Description Laying out large networks/graphs can be difficult when there are very many connections/edges. This package implements a grid-constrained layout algorithm which places nodes/vertices in different cells on a grid to maintain an optimal distance from each other. The cells of the grid can then be plotted using colour to highlight properties of the nodes. Connections are not drawn and thus do not obscure important properties of the network.

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as.distance	<i>Convert correlations to distances.</i>
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Description

Convert a correlation matrix (or other adjacency matrix) into a distance matrix.

Usage

```
as.distance(network, type = "positive", range = "unit")
```

Arguments

network	A numerical matrix (as returned for example by <code>cor</code>) of correlations between nodes/vertices of a network.
type	One of 'positive' (only positive edges are retained; the default), 'absolute' (absolute values are retained, so that a negative-weighted edge will have the same distance as if it were positive) or 'scaled' (where negative-weighted edges have greater distances and uncorrelated edges will have intermediate distances).
range	One of 'unit' (edge weights are in the range -1 to 1 as for a correlation matrix; the default) or 'range' (the edge weights will be scaled so that the range of supplied weights ends up on the scale 0 to 1).

Value

A matrix, of the same dimensions (and row/column names) as the input, containing the edge weights as distances. Thus, the most highly-correlated edges will tend to 0 and uncorrelated edges will tend to 1.

Examples

```
## Not run:
require(DataNet)
# Load example data and create distance matrix
data(hipExpr)
network = cor(hipExpr, method="pearson", use="pairwise.complete.obs")
distance.matrix = as.distance(network)

## End(Not run)
```

as.edge.list	<i>Convert a distance matrix to an edge list.</i>
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Description

Convert a distance matrix representing an undirected network into an edge list.

Usage

```
as.edge.list(network, threshold)
```

Arguments

network	A numerical matrix (as returned for example by as.distance) of distances between nodes/vertices of a network. Values must be positive and will usually lie in the range 0–1 (although no upper bound is set).
threshold	A threshold above which edges will not be included in the edge list.

Details

This function efficiently transforms the lower triangle of a distance matrix into a `data.frame` representing the edges of a network.

Value

A `data.frame` representing the edges of a network. The columns `source` and `target` are character vectors containing the IDs of the source and target nodes respectively (the column and row names of the corresponding elements of the distance matrix). The column `distance` is a numeric vector containing the value of the corresponding element of the distance matrix.

Examples

```
## Not run:
require(DataNet)
# Load example data and create distance matrix
data(hipExpr)
network = cor(hipExpr, method="pearson", use="pairwise.complete.obs")
distance.matrix = as.distance(network)

# Convert to edge list
edge.list = as.edge.list(distance.matrix, 0.4)

## End(Not run)
```

DataNet

Tools for working with correlation networks.

Description

The DataNet package provides a fast layout algorithm `fast.force.layout` suitable for large and highly-connected networks. The function `draw.stick.graph` enables large graphs to be plotted in a simple stick graph where vertices are not drawn. Included are two helper functions `as.distance`, to convert correlations to distances, and `as.edge.list`, to reformat a distance matrix to an edge list. There is also an example dataset `hipExpr` provided.

Functions provided

`as.distance`
`as.edge.list`
`fast.force.layout`
`draw.stick.graph`

Data provided

`hipExpr`

draw.stick.graph *Plot a network as a graph of edges coloured by weight.*

Description

Plot a network as a graph of edges (vertices are not drawn) coloured by the weight/optimal distance.

Usage

```
draw.stick.graph(edge.list, coordinates, plot.edges = 1:nrow(edge.list),
  plot.vertices = 1:nrow(coordinates),
  edge.colours = colorRampPalette(c("red", "yellow", "white"))(256),
  new = TRUE, return.coordinates = FALSE, ...)
```

Arguments

edge.list	A data.frame with two character columns, 'source' and 'target', containing the vertex IDs, and one numeric column, distance, containing the optimal edge distance.
coordinates	A data.frame with two numeric columns, x and y containing the Cartesian coordinates of the vertices. The vertex IDs (provided as the row names of this data.frame) must correspond to the vertices used in the edge list. This object can be generated using the function fast.force.layout .
plot.edges	A vector, the same length as the number of rows of edge.list, specifying which edges are to be drawn (default is all edges). The vector may be logical, numeric or character if the edge.list has rownames).
plot.vertices	A vector, the same length as the number of rows of edge.list, specifying which vertices (nodes) are to be drawn (default is all vertices). The vector may be logical, numeric or character (corresponding to the rownames of coordinates).
edge.colours	A vector of colours which will be used as a colour scale from the closest to most distant edges. Colours can be specified in any of the three R formats.
new	Logical (TRUE by default). Whether to create a new plot. If FALSE, the graph will be drawn over the existing plot (enabling additional plotting layers to be added).
return.coordinates	Logical (FALSE by default). Whether to create a new plot. If TRUE, the graph will be drawn over the existing plot (enabling additional plotting layers to be added).
...	Additional arguments to be passed to segments .

Details

This function provides a convenient way to plot results of [fast.force.layout](#). The edge list, which can be derived from a distance matrix using [as.edge.list](#), is the same as provided to [fast.force.layout](#) which returns the 'coordinates' object also required for this function.

Value

If `return.coordinates` is `TRUE`, then a `data.frame` will be returned containing the same information as the `edge.list` but with additional columns describing the Cartesian coordinates of the source and target vertices as well as the colour in which the edge was plotted. The default (`return.coordinates = FALSE`) returns nothing.

Examples

```
## Not run:
require(DataNet)
# Load example data and create distance matrix
data(hipExpr)
network = cor(hipExpr, method="pearson", use="pairwise.complete.obs")
distance.matrix = as.distance(network)

# Convert to edge list
edge.list = as.edge.list(distance.matrix, 0.4)

# Calculate coordinates
coordinates = fast.force.layout(edge.list)

# Plot graph
draw.stick.graph(edge.list, coordinates)

## End(Not run)
```

<code>fast.force.layout</code>	<i>Force-directed graph layout.</i>
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Description

Plotting function for network vertices laid out on a grid.

Usage

```
fast.force.layout(edge.list, extend = NULL, iterations = 1, k = 0.5,
  repelling.edges = 1)
```

Arguments

<code>edge.list</code>	A <code>data.frame</code> representing the edges of a network. The columns <code>source</code> and <code>target</code> are character vectors containing the IDs of the source and target nodes respectively. The column <code>distance</code> is a numeric vector containing the value of the of the corresponding element of the distance matrix.
<code>extend</code>	A <code>data.frame</code> of vertex coordinates, as returned by this function. If supplied, then these coordinates will be used as starting positions. The default value of <code>NULL</code> will place all vertices at the origin. It is important that the random seed is set to be the same for all iterations if a reproducible layout is required. This can be done by calling <code>set.seed</code> before performing the layout.

iterations	An integer specifying the number of iterations to be performed. In each iteration, the length of every edge is compared against the desired distance and the position of the associated vertices adjusted accordingly.
k	A double specifying the fraction of the displacement (the difference between the desired and actual edge lengths) by which each edge length is altered in each iteration. The default value is 0.5 (half the displacement).
repelling.edges	The fraction of edges which are randomly selected in each iteration for calculation of repulsion. Optimally, this value is set at 1 (all edges; default) but for large networks this significantly affects performance. A value of 0.01 (10 computation times while retaining a reasonable layout).

Value

A data.frame of vertex coordinates with columns x and y. The vertex IDs are provided as row names.

Examples

```
## Not run:
require(DataNet)
# Load example data and create distance matrix
data(hipExpr)
network = cor(hipExpr, method = "pearson", use = "pairwise.complete.obs")
distance.matrix = as.distance(network)

# Convert to edge list
edge.list = as.edge.list(distance.matrix, 0.4)

# Calculate coordinates
coordinates = fast.force.layout(edge.list, iterations = 100)

# Plot graph
draw.stick.graph(edge.list, coordinates)

## End(Not run)
```

generate.network	<i>Generate test graphs.</i>
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Description

Create edge lists for several standard graphs for testing puposes.

Usage

```
generate.network(graph)
```

Arguments

graph A character string specifying the graph to be generated.

Details

This function provides a convenient way to generate several useful graphs for testing and parameter optimisation. Three graphs are provided: `circle` (26 vertices connected in a ring), `cube` (8 vertices connected as if they were corners of a 3-dimensional cube) and `knuth` or `lesmis` (the classic Les Miserables character co-mention graph from Donald Knuth; D. E. Knuth, The Stanford GraphBase: A Platform for Combinatorial Computing, Addison-Wesley, Reading, MA (1993)).

Value

A data.frame containing an edge list ready to be passed to `fast.force.layout`.

Examples

```
## Not run:
require(DataNet)

# Generate graph as an edge list
edge.list = generate.network("circle")
coordinates = fast.force.layout(edge.list, iterations = 100)
draw.stick.graph(edge.list, coordinates)

edge.list = generate.network("cube")
coordinates = fast.force.layout(edge.list, iterations = 100)
draw.stick.graph(edge.list, coordinates, edge.colours = "black")

edge.list = generate.network("knuth")
coordinates = fast.force.layout(edge.list, iterations = 100)
draw.stick.graph(edge.list, coordinates, edge.colours = colorRampPalette(c("red", "darkblue"))(256), lwd = 1)

## End(Not run)
```

hipExpr

Expression data for 1000 genes.

Description

A dataset containing the expression of 1000 genes/transcripts measured in brain (hippocampus) tissue of different strains of mice. This example dataset contains 1000 selected genes to provide a dataset of manageable size for testing correlation and network functions.

Usage

```
hipExpr
```

Format

A data frame with 74 rows and 1000 variables:

columns Gene/transcript expression in arbitrary units (log2 transformed). Column names are ENSEMBL gene identifiers.

Details

Note: by being stripped of their context, the data for the 1000 genes in this dataset have lost their biological significance. This dataset is intended only for testing functions requiring a particular data structure.

Source

Details about the original dataset are provided at http://www.genenetwork.org/webqtl/main.py?FormID=sharinginfo&GN_AccessionId=112

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